

**TROOP 272: Meeting Plan Form**  
**COURT OF HONOR**

**Date:** 10/9/13

**Potluck Supper: 6:30 pm – 7:15 pm (45 minutes)**

**6:30 pm – Introduction:** Kellen Randall

**6:40 pm – Chow Circle:** Ryan Dostillio

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**Court of Honor Announcements/ Handouts: (7:15 pm – 7:25 pm) Announcer: Kevin Yin**

**Announcements:**

1) Youth Protection Night will be **Wednesday, October 23<sup>rd</sup>**, parents are encouraged to attend with scout.

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2) Please Hand in the following items if you have not done so:

- Personal Data Form on your Scout(s)

- Updated Medical Forms

- Adopt-A-Highway Permission Slip

These were distributed in June in a manila envelope w/Troop Calendar, Roster. . .

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3) Remember to please take your bowls, platters, serving spoons...with you tonight when you leave. Also, check to Lost & Found before you leave tonight.

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\*\*Allow: Mr. Randall, Ms. Smith, and Mr. McGaffin to make announcements.

**Handouts:** (to be left on table during Court of Honor)

1) Youth Protection Letter

2) Parent Training Flyer

3) Medical Forms

4) Club Texting Flyer

5) Court of Honor Programs

6) Troop Newsletter

7) Updated Parent Cell Phone List

8) Tree Sale Information and Permission Slip

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**Opening Ceremony: 7:25 pm – 7:30 pm (5 minutes) Patrol In-Charge: Venture Patrol**

“Flag and Candle” Ceremony (SEE Attached from 9/18/13 meeting)

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**Closing Ceremony: 8:45 pm – 8:50 pm (5 minutes) Patrol In-Charge: Senior Patrol**

“American Creed” Ceremony (SEE Attached from 9/11/13 meeting)

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**Clean-up: 8:50 pm – 9:10 pm (20 minutes) ALL Scouts & Parents**

## TROOP 272: Meeting Plan Form

**Date:** 10/16/13

**Service Patrol:** Maple Tree

(in charge of: Opening, Game & Closing)

**OA Meeting:** **6:30 pm – 7:10 pm (40 minutes)**

All OA members are encouraged to attend.

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**Pre-opening/ Patrol Meeting:** **7:00 pm – 7:15 pm (15 minutes)**

**Topics to Discuss:** **1)** SEE Patrol Meeting Agenda

**Hand-in:** **1)** Tree Lot Permission Slip

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**Opening Ceremony:** **7:15 pm – 7:20 pm (5 minutes)**

Opening: “**Scouting Is...**” (SEE Attached)

1-Minute Scout Law: Grant Sammel

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**Skill Instruction:** **7:20 pm – 8:05 pm (45 minutes)**

**Instructors:** Mr. Hale & Mrs. Kraus

**Topic:** Round Robin (20 minutes)

**Mr. Hale** – House Layouts

**Mrs. Kraus** – Stage Types

**Seniors/Maple Trees/Penguins:** Discuss the different layouts of a house.

Learn about the different types of stages.

**Ventures/Cactuses/Progressives:** Learn about the different types of stages.

Discuss the different layouts of a house.

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**Activity (advancements, merit badge classes. . .):** **8:05 pm – 8:20 pm (15 minutes)**

**Seniors:** (SEE Below)

**Ventures:** Venture Patrol Meeting

**Maple Trees:** (SEE Below)

**Cactuses:** Fire Safety Kit – The items necessary for a fire safety kit. (*w/ Seniors*)

**Penguins:** First Aid Review – Review several first aid scenarios. (*w/ Maple Trees*)

**Progressives:** Advancement w/ Connor McGaffin

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**Game:** **8:20 pm – 8:35 pm (15 minutes)**

**Lava River:** Each patrol must cross the river without touching the water by jumping across polyspots. Once a polyspot has been used, it cannot be used by another person.

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**Closing Ceremony/ Announcements:** **8:35 pm – 8:45 pm (10 minutes)**

- Hand out ribbons for: **TBA**
- Scoutmaster Minute:
- Present Service Patrol Totem to: **Cactus Patrol**
- Standard Closing

**(put any announcements and handouts on back of this form)**

**Meeting Announcements/ Handouts**

**Date: 10/16/13**

**Announcer: Kevin Yin**

**\*Corresponding Scribe is responsible for making announcements  
& distributing any handouts at the meeting**

**Announcements:**

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## “SCOUTING IS. . .”

**PL:** Troop Attention.

**Scout 1:** SCOUTING IS. . . THAT LITTLE BOBCAT WHO THE CUB SCOUT PROMISE MAKES.

**Scout 2:** SCOUTING IS. . . THAT WOLF CUB SCOUT WHO HIS FIRST ELECTIVE UNDERTAKES.

**Scout 3:** SCOUTING IS. . . THAT OLDER BEAR CUB WHO CAN TACKLE MUCH MORE.

**Scout 4:** SCOUTING IS. . . THAT WEBELOS SCOUT WHO'S RUNNING UP A FINE ACTIVITY BADGE SCORE.

**Scout 1:** SCOUTING IS. . . THAT YOUNG LAD, A TENDERFOOT, WHO'S STRIVING TO BE A GOOD SCOUT.

**Scout 2:** SCOUTING IS. . . THAT FIRST CLASS SCOUT WHO KNOWS WHAT IT'S ALL ABOUT.

**Scout 3:** SCOUTING IS. . . YES. THAT'S WHAT SCOUTING IS. . . PLUS MUCH MORE, TOO. GIVING US ALL THE REASON FOR THE SCOUTING WE DO.

**Scout 4:** SCOUTING IS: YES THAT B-O-Y (*Spell out boy*) CLAD IN GREEN OR BLUE MAKES THIS GATHERING IMPORTANT TO YOU AND YOU AND YOU! (*Point to different sections of the audience.*)

**PL:** Scout Salute. Please recite with me the Pledge of Allegiance.

*Recite Pledge of Allegiance.*

**PL:** Two.

**SPL:** Color Guard dismissed.

**TROOP 272: Meeting Plan Form**  
**YOUTH PROTECTION NIGHT**

**Date:** 10/23/13

**Service Patrol: Cactus**  
(in charge of: Opening, Game & Closing)

**QM Check-in: 6:45 pm – 7:10 pm (25 minutes)**  
COPE Camping Trip Equipment

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**Pre-opening/ Patrol Meeting: 7:00 pm – 7:15 pm (15 minutes)**

**Topics to Discuss: 1) SEE Patrol Meeting Agenda**

**Hand-in: 1) Tree Lot Permission Slip**

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**Opening Ceremony: 7:15 pm – 7:20 pm (5 minutes)**  
Standard Opening  
1-Minute Scout Law: Kellen Randall

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**Youth Protection Training: 7:20 pm – 8:10 pm (50 minutes)**

**11-13 years old:** Movie on the main stage w/ Mr. McGaffin

Note: we will complete: 2nd Class Requirement 8 (3 R's of Youth Protection)  
1st Class Requirement 12 (Internet Safety)

**14-17 years old:** Movie in back room w/ Mr. Hale

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**Troop Question & Answer Session: 8:15 pm – 8:35 pm (25 minutes)** w/ Mr. McGaffin

1. Review BSA Youth Protection Guidelines
2. Explain How to Report Abuse
3. Refer to newspaper articles about local abuse
4. Answer any questions

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**Closing Ceremony/ Announcements: 8:35 pm – 8:45 pm (10 minutes)**

- Scoutmaster Minute:
- Present Service Patrol Totem to: **Penguin Patrol**
- Closing: **One Hundred Years From Now** (SEE Attached)

**(put any announcements and handouts on back of this form)**

**Meeting Announcements/ Handouts**

**Date: 10/23/13**

**Announcer: Kevin Yin**

**\*Corresponding Scribe is responsible for making announcements  
& distributing any handouts at the meeting**

**Announcements:**

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**Handouts:**

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## TROOP 272: Meeting Plan Form

**Date:** 10/30/13

**Service Patrol:** Penguin

(in charge of: Opening, Game & Closing)

**Pre-opening/ Patrol Meeting:** 7:00 pm – 7:15 pm (15 minutes)

**Topics to Discuss:** 1) SEE Patrol Meeting Agenda

**Hand-in:** 1) Tree Lot Permission Slip

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**Opening Ceremony:** 7:15 pm – 7:20 pm (5 minutes)

Opening: **Ten Needs of a Boy** (SEE Attached)

1-Minute Scout Law: Nolan Hiehle

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**Skill Instruction:** 7:20 pm – 8:05 pm (45 minutes)

**Instructors:** Mr. Hale

**Topic:** Model Fair

Scouts will examine and vote individually on a model they prefer the most that is brought in by a scout. Meanwhile, Mr. Hale will take patrols one by one and lead them through the steps for making a model steamboat.

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**Activity (advancements, merit badge classes. . .):** 8:05 pm – 8:20 pm (15 minutes)

**Seniors:** (SEE Below)

**Ventures:** Venture Patrol Meeting

**Maple Trees:** (SEE Below)

**Cactuses:** First Aid Review – Review several first aid scenarios. (*w/ Maple Trees*)

**Penguins:** Fire Safety Kit – The items necessary for a fire safety kit. (*w/ Seniors*)

**Progressives:** Advancement w/ Connor McGaffin

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**Game:** 8:20 pm – 8:35 pm (15 minutes)

**Dodge Ball:** Seniors, Maple Trees, and Penguins go to one side and Ventures, Cactuses, and Progressives go to another. On the start mark both sides will rush to the center to retrieve balls for their teams to throw at one another and NOT pelt.

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**Closing Ceremony/ Announcements:** 8:35 pm – 8:45 pm (10 minutes)

- Hand out ribbons for: **Best Model Design**
- Scoutmaster Minute:
- Present Service Patrol Totem to: **Progressive Patrol**
- Standard Closing

(put any announcements and handouts on back of this form)

Meeting Announcements/ Handouts

Date: 10/30/13

Announcer: Kevin Yin

\*Corresponding Scribe is responsible for making announcements  
& distributing any handouts at the meeting

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## TEN NEEDS OF A BOY

**PL:** Troop Attention.

**Scout 1:** Every boy has 10 needs:

**Scout 2:** To climb a mountain and look afar,

**Scout 3:** To sit around a campfire with good friends,

**Scout 1:** To test his strength and his skills on his very own,

**Scout 2:** To be alone with his thoughts and his God,

**Scout 3:** To be ready to reach out and find the hand of an understanding adult who is ready and willing to help,

**Scout 1:** To have a code to live by that is easily understood and fair; a chance to play hard just for the fun of it and to work hard for the thrill of it,

**Scout 2:** To have a chance to fail and know why,

**Scout 3:** To have and be a good friend and have a chance to prove both,

**Scout 1:** To have a hero... and a vision to measure him by.

**PL:** Scout Salute. Please recite with me the Pledge of Allegiance.

*Recite Pledge of Allegiance*

**PL:** Two.

**SPL:** Color Guard dismissed.